## NAME

git-commit-graph - Write and verify Git commit-graph files

# SYNOPSIS

git commit-graph verify [--object-dir <dir>] [--shallow] [--[no-]progress] git commit-graph write [--object-dir <dir>] [--append] [--split[=<strategy>]] [--reachable | --stdin-packs | --stdin-commits] [--changed-paths] [--[no-]max-new-filters <n>] [--[no-]progress] <split options>

## DESCRIPTION

Manage the serialized commit-graph file.

# **OPTIONS**

--object-dir

Use given directory for the location of packfiles and commit-graph file. This parameter exists to specify the location of an alternate that only has the objects directory, not a full **.git** directory. The commit-graph file is expected to be in the **<dir>/info** directory and the packfiles are expected to be in **<dir>/ipack**. If the directory could not be made into an absolute path, or does not match any known object directory, **git commit-graph** ... will exit with non-zero status.

--[no-]progress

Turn progress on/off explicitly. If neither is specified, progress is shown if standard error is connected to a terminal.

# COMMANDS

## write

Write a commit-graph file based on the commits found in packfiles. If the config option **core.commitGraph** is disabled, then this command will output a warning, then return success without writing a commit-graph file.

With the **--stdin-packs** option, generate the new commit graph by walking objects only in the specified pack-indexes. (Cannot be combined with **--stdin-commits** or **--reachable**.)

With the **--stdin-commits** option, generate the new commit graph by walking commits starting at the commits specified in stdin as a list of OIDs in hex, one OID per line. OIDs that resolve to non-commits (either directly, or by peeling tags) are silently ignored. OIDs that are malformed, or do not exist generate an error. (Cannot be combined with **--stdin-packs** or **--reachable**.)

With the **--reachable** option, generate the new commit graph by walking commits starting at all refs. (Cannot be combined with **--stdin-commits** or **--stdin-packs**.)

With the --append option, include all commits that are present in the existing commit-graph file.

With the --changed-paths option, compute and write information about the paths changed between a commit and its first parent. This operation can take a while on large repositories. It provides significant performance gains for getting history of a directory or a file with **git log -- <path>**. If this option is given, future commit-graph writes will automatically assume that this option was intended. Use --no-changed-paths to stop storing this data.

With the --max-new-filters=<n> option, generate at most n new Bloom filters (if --changed-paths is specified). If n is -1, no limit is enforced. Only commits present in the new layer count against this limit. To retroactively compute Bloom filters over earlier layers, it is advised to use --split=replace. Overrides the commitGraph.maxNewFilters configuration.

With the **--split**[=**<strategy>**] option, write the commit-graph as a chain of multiple commit-graph files stored in **<dir>/info/commit-graphs**. Commit-graph layers are merged based on the strategy and other splitting options. The new commits not already in the commit-graph are added in a new "tip" file. This file is merged with the existing file if the following merge conditions are met:

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--split=no-merge is specified, a merge is never performed, and the remaining options are ignored. --split=replace overwrites the existing chain with a new one. A bare --split defers to the remaining options. (Note that merging a chain of commit graphs replaces the existing chain with a length-1 chain where the first and only incremental holds the entire graph).

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--size-multiple=<X> is not specified, let X equal 2. If the new tip file would have N commits and the previous tip has M commits and X times N is greater than M, instead merge the two files into a single file.

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--max-commits=<M> is specified with M a positive integer, and the new tip file would have more than M commits, then instead merge the new tip with the previous tip.

Finally, if **--expire-time**=<**datetime**> is not specified, let **datetime** be the current time. After writing the split commit-graph, delete all unused commit-graph whose modified times are older than **datetime**.

#### verify

Read the commit-graph file and verify its contents against the object database. Used to check for corrupted data.

With the --shallow option, only check the tip commit-graph file in a chain of split commit-graphs.

## EXAMPLES

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a commit-graph file for the packed commits in your local **.git** directory.

\$ git commit-graph write

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a commit-graph file, extending the current commit-graph file using commits in **<pack-index>**.

\$ echo <pack-index> | git commit-graph write --stdin-packs

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a commit-graph file containing all reachable commits.

\$ git show-ref -s | git commit-graph write --stdin-commits

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a commit-graph file containing all commits in the current commit-graph file along with those reachable from **HEAD**.

\$ git rev-parse HEAD | git commit-graph write --stdin-commits --append

## CONFIGURATION

Everything below this line in this section is selectively included from the **git-config**(1) documentation. The content is the same as what's found there:

## commitGraph.generationVersion

Specifies the type of generation number version to use when writing or reading the commit-graph file. If version 1 is specified, then the corrected commit dates will not be written or read. Defaults to 2.

## commitGraph.maxNewFilters

Specifies the default value for the **--max-new-filters** option of **git commit-graph write** (c.f., **git-commit-graph**(1)).

# commitGraph.readChangedPaths

If true, then git will use the changed-path Bloom filters in the commit-graph file (if it exists, and they are present). Defaults to true. See **git-commit-graph**(1) for more information.

# FILE FORMAT

see **gitformat-commit-graph**(5).

# GIT

Part of the **git**(1) suite