

NAME

gpio_open, **gpio_close** - library to handle GPIO pins

LIBRARY

General-Purpose Input Output (GPIO) library (libgpio, -lgpio)

SYNOPSIS

```
#include <sys/types.h>
```

```
#include <libgpio.h>
```

```
gpio_handle_t
```

```
gpio_open(unsigned int unit);
```

```
gpio_handle_t
```

```
gpio_open_device(const char *device);
```

```
void
```

```
gpio_close(gpio_handle_t handle);
```

```
int
```

```
gpio_pin_list(gpio_handle_t handle, gpio_config_t **pcfgs);
```

```
int
```

```
gpio_pin_config(gpio_handle_t handle, gpio_config_t *cfg);
```

```
int
```

```
gpio_pin_set_name(gpio_handle_t handle, gpio_pin_t pin, char *name);
```

```
int
```

```
gpio_pin_set_flags(gpio_handle_t handle, gpio_config_t *cfg);
```

```
gpio_value_t
```

```
gpio_pin_get(gpio_handle_t handle, gpio_pin_t pin);
```

```
int
```

```
gpio_pin_set(gpio_handle_t handle, gpio_pin_t pin, gpio_value_t value);
```

```
int
```

```
gpio_pin_toggle(gpio_handle_t handle, gpio_pin_t pin);
```

```
int
gpio_pin_low(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_high(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_input(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_output(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_opendrain(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_pushpull(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_tristate(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_pullup(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_pulldown(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_invin(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_invout(gpio_handle_t handle, gpio_pin_t pin);

int
gpio_pin_pulsate(gpio_handle_t handle, gpio_pin_t pin);
```

DESCRIPTION

The **libgpio** library provides an interface to configure GPIO pins. The library operates with a *gpio_handle_t* opaque type which can be created with **gpio_open()** or **gpio_open_device()**. When no more GPIO operations are needed, this handle can be destroyed with **gpio_close()**.

To get a list of all available pins, one can call **gpio_pin_list()**. This function takes a pointer to a *gpio_config_t* which is dynamically allocated. This pointer should be freed with free(3) when it is no longer necessary.

The function **gpio_pin_config()** retrieves the current configuration of a pin. The pin number should be passed in via the *g_pin* variable which is part of the *gpio_config_t* structure.

The function **gpio_pin_set_name()** sets the name used to describe a pin.

The function **gpio_pin_set_flags()** configures a pin with the flags passed in by the *gpio_config_t* structure. The pin number should also be passed in through the *g_pin* variable. All other structure members will be ignored by this function. The list of flags can be found in */usr/include/sys/gpio.h*.

The get or set the state of a GPIO pin, the functions **gpio_pin_get()** and **gpio_pin_set()** are available, respectively. To toggle the state, use **gpio_pin_toggle()**.

The functions **gpio_pin_low()** and **gpio_pin_high()** are wrappers around **gpio_pin_set()**.

The functions **gpio_pin_input()**, **gpio_pin_output()**, **gpio_pin_opendrain()**, **gpio_pin_pushpull()**, **gpio_pin_tristate()**, **gpio_pin_pullup()**, **gpio_pin_pulldown()**, **gpio_pin_invin()**, **gpio_pin_invout()** and **gpio_pin_pulsate()** are wrappers around **gpio_pin_set_flags()**.

EXAMPLES

The following example shows how to configure pin 16 as output and then drive it high:

```
#include <sys/types.h>
#include <err.h>
#include <libgpio.h>

gpio_handle_t handle;

handle = gpio_open(0);
if (handle == GPIO_INVALID_HANDLE)
    err(1, "gpio_open failed");
gpio_pin_output(handle, 16);
gpio_pin_high(handle, 16);
gpio_close(handle);
```

The following example shows how to get a configuration of a pin:

```
gpio_config_t cfg;  
  
cfg.g_pin = 32;  
gpio_pin_config(handle, &cfg);
```

The structure will contain the name of the pin and its flags.

SEE ALSO

gpiobus(4), gpioctl(8)

HISTORY

The **libgpio** library first appeared in FreeBSD 11.0.

AUTHORS

The **libgpio** library was implemented by Rui Paulo <*rpaolo@FreeBSD.org*>.