

NAME

gsasl_step64 - API function

SYNOPSIS

```
#include <gsasl.h>
```

```
int gsasl_step64(Gsasl_session * sctx, const char * b64input, char ** b64output);
```

ARGUMENTS

Gsasl_session * sctx

libgsasl client handle.

const char * b64input

input base64 encoded byte array.

char ** b64output

newly allocated output base64 encoded byte array.

DESCRIPTION

This is a simple wrapper around **gsasl_step()** that base64 decodes the input and base64 encodes the output.

The contents of the *b64output* buffer is unspecified if this functions returns anything other than **GSASL_OK** or **GSASL_NEEDS_MORE**. If this function return **GSASL_OK** or **GSASL_NEEDS_MORE**, however, the *b64output* buffer is allocated by this function, and it is the responsibility of caller to deallocate it by calling `gsasl_free(b64output)`.

Return value: Returns **GSASL_OK** if authenticated terminated successfully, **GSASL_NEEDS_MORE** if more data is needed, or error code.

REPORTING BUGS

Report bugs to <bug-gsasl@gnu.org>.

General guidelines for reporting bugs: <http://www.gnu.org/gethelp/>

GNU SASL home page: <http://www.gnu.org/software/gsasl/>

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SEE ALSO

The full documentation for **gsasl** is maintained as a Texinfo manual. If the **info** and **gsasl** programs are properly installed at your site, the command

info gsasl

should give you access to the complete manual. As an alternative you may obtain the manual from:

<http://www.gnu.org/software/gsasl/manual/>