NAME

instr, innstr, winstr, winnstr, mvinstr, mvinstr, mvwinstr, mvwinstr - get a string from a *curses* window

SYNOPSIS

#include <curses.h>

```
int instr(char *str);
int innstr(char *str, int n);
int winstr(WINDOW *win, char *str);
int winnstr(WINDOW *win, char *str, int n);
int mvinstr(int y, int x, char *str);
int mvinnstr(int y, int x, char *str, int n);
int mvwinstr(WINDOW *win, int y, int x, char *str);
int mvwinnstr(WINDOW *win, int y, int x, char *str, int n);
```

DESCRIPTION

These routines return a string of characters in *str*, starting at the current cursor position in the named window. Attributes are stripped from the characters.

The four functions with n as the last argument return a leading substring at most n characters long (exclusive of the trailing NUL). Transfer stops at the end of the current line, or when n characters have been stored at the location referenced by str.

RETURN VALUE

All of the functions return **ERR** upon failure, or the number of characters actually read into the string.

X/Open Curses defines no error conditions. This implementation returns an error

- if the win parameter is null or
- if the *chstr* parameter is null.

Functions prefixed with "mv" first perform cursor movement and fail if the position (y, x) is outside the window boundaries.

NOTES

All routines except winnstr may be macros.

Reading a line that overflows the array pointed to by *str* with **instr**, **mvinstr**, **mvwinstr** or **winstr** causes undefined results. Therefore, the use of **innstr**, **mvinnstr**, **mvwinnstr**, or **winnstr** is recommended.

PORTABILITY

SVr4 does not document whether a length limit includes or excludes the trailing NUL.

The *ncurses* library extends the X/Open Curses description by allowing a negative value for n. In this case, the functions return the string ending at the right margin.

SEE ALSO

curs_ins_wstr(3X) describes comparable functions of the *ncurses* library in its wide-character configuration (*ncursesw*).

curses(3X), curs_inch(3X), curs_inchstr(3X)