

NAME

isdigit, **isnumber**, **isdigit_l**, **isnumber_l** - decimal-digit character test

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

```
#include <ctype.h>
```

int

```
isdigit(int c);
```

int

```
isnumber(int c);
```

int

```
isdigit_l(int c, locale_t loc);
```

int

```
isnumber_l(int c, locale_t loc);
```

DESCRIPTION

The **isdigit**() and **isdigit_l**() functions test for a decimal digit character. Regardless of locale, this includes the following characters only:

```
“0”      “1”      “2”      “3”      “4”  
“5”      “6”      “7”      “8”      “9”
```

The **isnumber**() and **isnumber_l**() functions behave similarly to **isdigit**() and **isdigit_l**(), but may recognize additional characters, depending on the current locale setting.

The value of the argument must be representable as an *unsigned char* or the value of EOF.

The *_l*-suffixed versions take an explicit locale argument, whereas the non-suffixed versions use the current global or per-thread locale.

RETURN VALUES

The **isdigit**(), **isdigit_l**(), **isnumber**(), and **isnumber_l**() functions return zero if the character tests false and return non-zero if the character tests true.

COMPATIBILITY

The 4.4BSD extension of accepting arguments outside of the range of the *unsigned char* type in locales with large character sets is considered obsolete and may not be supported in future releases. The **iswdigit()** or **iswdigit_l()** function should be used instead.

SEE ALSO

`ctype(3)`, `ctype_l(3)`, `iswdigit(3)`, `iswdigit_l(3)`, `multibyte(3)`, `xlocale(3)`, `ascii(7)`

STANDARDS

The **isdigit()** function conforms to ISO/IEC 9899:1990 ("ISO C90"). The **isdigit_l()** function conforms to IEEE Std 1003.1-2008 ("POSIX.1").

HISTORY

The **isnumber()** function appeared in 4.4BSD.