

NAME**isxdigit**, **ishexnumber**, **isxdigit_l**, **ishexnumber_l** - hexadecimal-digit character test**LIBRARY**

Standard C Library (libc, -lc)

SYNOPSIS

#include <ctype.h>

*int***isxdigit**(*int c*);*int***ishexnumber**(*int c*);*int***isxdigit_l**(*int c, locale_t loc*);*int***ishexnumber_l**(*int c, locale_t loc*);**DESCRIPTION**

The **isxdigit**() and **isxdigit_l**() functions test for any hexadecimal-digit character. Regardless of locale, this includes the following characters only:

“0”	“1”	“2”	“3”	“4”
“5”	“6”	“7”	“8”	“9”
“A”	“B”	“C”	“D”	“E”
“F”	“a”	“b”	“c”	“d”
“e”	“f”			

The **ishexnumber**() and **ishexnumber_l**() functions behave similarly to **isxdigit**() and **isxdigit_l**(), but may recognize additional characters, depending on the current locale setting.

The value of the argument must be representable as an *unsigned char* or the value of EOF.

The _l-suffixed versions take an explicit locale argument, whereas the non-suffixed versions use the current global or per-thread locale.

RETURN VALUES

The **isxdigit()** and **isxdigit_l()** functions return zero if the character tests false and return non-zero if the character tests true.

COMPATIBILITY

The 4.4BSD extension of accepting arguments outside of the range of the *unsigned char* type in locales with large character sets is considered obsolete and may not be supported in future releases. The **iswxdigit()** or **iswxdigit_l()** function should be used instead.

SEE ALSO

`ctype(3)`, `ctype_l(3)`, `iswxdigit(3)`, `iswxdigit_l(3)`, `xlocale(3)`, `ascii(7)`

STANDARDS

The **isxdigit()** function conforms to ISO/IEC 9899:1990 ("ISO C90").

HISTORY

The **ishexnumber()** function appeared in 4.4BSD.