

**NAME**

js\_fgetline() - gets a line from a file

**SYNOPSIS**

```
#include <schily/schily.h>
```

```
int js_fgetline(f,buf,length)
```

```
FILE *f;
```

```
char *buf;
```

```
int length;
```

**DESCRIPTION**

js\_fgetline() reads up to length characters from the input file using getc() (q.v.). The transfer is also terminated by a newline, end of file, or read error. The newline character is stripped and the string is NULL ('\0') terminated.

**RETURNS**

**>=0**

the number of bytes read.

**< 0** if an error occurred.

**NOTES**

Unless NO\_SCHILY\_GETLINE is defined, including the header <schily/schily.h> causes fgetline() to be defined to be an alias to js\_fgetline().