

NAME

kvm_read, **kvm_read2**, **kvm_write** - read or write kernel virtual memory

LIBRARY

Kernel Data Access Library (libkvm, -lkvm)

SYNOPSIS

```
#include <kvm.h>
```

```
ssize_t
```

```
kvm_read(kvm_t *kd, unsigned long addr, void *buf, size_t nbytes);
```

```
ssize_t
```

```
kvm_read2(kvm_t *kd, kvaddr_t addr, void *buf, size_t nbytes);
```

```
ssize_t
```

```
kvm_write(kvm_t *kd, unsigned long addr, const void *buf, size_t nbytes);
```

DESCRIPTION

The **kvm_read()**, **kvm_read2()**, and **kvm_write()** functions are used to read and write kernel virtual memory (or a crash dump file). See **kvm_open(3)** for information regarding opening kernel virtual memory and crash dumps.

The **kvm_read()** and **kvm_read2()** functions transfer *nbytes* bytes of data from the kernel space address *addr* to *buf*. Conversely, **kvm_write()** transfers data from *buf* to *addr*. Unlike their SunOS counterparts, these functions cannot be used to read or write process address spaces.

The **kvm_read2()** function uses a different type (*kvaddr_t*) for the *addr* argument to allow use of addresses larger than `ULONG_MAX` when examining non-native kernel images.

RETURN VALUES

Upon success, the number of bytes actually transferred is returned. Otherwise, -1 is returned.

SEE ALSO

kvm(3), **kvm_close(3)**, **kvm_getargv(3)**, **kvm_getenvv(3)**, **kvm_geterr(3)**, **kvm_getprocs(3)**, **kvm_nlist(3)**, **kvm_open(3)**, **kvm_openfiles(3)**

HISTORY

The **kvm_read2()** function first appeared in FreeBSD 11.0.