

**NAME**

ldns\_buffer2pkt\_wire - convert buffer/wire format to ldns\_pkt

**SYNOPSIS**

```
#include <stdint.h>
```

```
#include <stdbool.h>
```

```
#include <ldns/ldns.h>
```

```
ldns_status ldns_buffer2pkt_wire(ldns_pkt **packet, const ldns_buffer *buffer);
```

**DESCRIPTION**

*ldns\_buffer2pkt\_wire()* converts the data in the *ldns\_buffer* (in wire format) to a DNS packet. This function will initialize and allocate memory space for the packet structure.

**packet:** pointer to the structure to hold the packet

**buffer:** the buffer with the data

Returns LDNS\_STATUS\_OK if everything succeeds, error otherwise

**AUTHOR**

The ldns team at NLnet Labs.

**REPORTING BUGS**

Please report bugs to [ldns-team@nlnetlabs.nl](mailto:ldns-team@nlnetlabs.nl) or in our bugzilla at <http://www.nlnetlabs.nl/bugs/index.html>

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**SEE ALSO**

**perl**doc Net::DNS, RFC1034, RFC1035, RFC4033, RFC4034 and RFC4035.

**REMARKS**

This manpage was automatically generated from the ldns source code.