NAME

ldns_buffer_remaining_at, ldns_buffer_remaining, ldns_buffer_available_at, ldns_buffer_available, ldns_buffer_status, ldns_buffer_status_ok - check buffer status

SYNOPSIS

```
#include <stdint.h>
#include <stdbool.h>

#include <ldns/ldns.h>

size_t ldns_buffer_remaining_at(const ldns_buffer *buffer, size_t at);

size_t ldns_buffer_remaining(const ldns_buffer *buffer);

int ldns_buffer_available_at(const ldns_buffer *buffer, size_t at, size_t count);

int ldns_buffer_available(const ldns_buffer *buffer, size_t count);

ldns_status ldns_buffer_status(const ldns_buffer *buffer);

bool ldns_buffer_status_ok(const ldns_buffer *buffer);
```

DESCRIPTION

ldns_buffer_remaining_at() returns the number of bytes remaining between the indicated position and the limit.

buffer: the bufferat: indicated positionReturns number of bytes

ldns_buffer_remaining() returns the number of bytes remaining between the buffer's position and limit.

buffer: the buffer

Returns the number of bytes

ldns_buffer_available_at() checks if the buffer has at least COUNT more bytes available. Before reading or writing the caller needs to ensure enough space is available!

buffer: the buffer
at: indicated position

count: how much is available Returns true or false (as int?)

ldns_buffer_available() checks if the buffer has count bytes available at the current position

buffer: the buffer

count: how much is available
Returns true or false (as int?)

ldns_buffer_status() returns the status of the buffer \param[in] buffer

Returns the status

ldns_buffer_status_ok() returns true if the status of the buffer is LDNS_STATUS_OK, false otherwise

buffer: the buffer Returns true or false

AUTHOR

The ldns team at NLnet Labs.

REPORTING BUGS

Please report bugs to ldns-team@nlnetlabs.nl or in our bugzilla at http://www.nlnetlabs.nl/bugs/index.html

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SEE ALSO

ldns_buffer. And peridoc Net::DNS, RFC1034, RFC1035, RFC4033, RFC4034 and RFC4035.

REMARKS

This manpage was automatically generated from the ldns source code.