

NAME

ldns_fget_token, ldns_fskipcs - get tokens from files

SYNOPSIS

```
#include <stdint.h>
```

```
#include <stdbool.h>
```

```
#include <ldns/ldns.h>
```

```
ssize_t ldns_fget_token(FILE *f, char *token, const char *delim, size_t limit);
```

```
void ldns_fskipcs(FILE *fp, const char *s);
```

DESCRIPTION

ldns_fget_token() returns a token/char from the stream F. This function deals with (and) in the stream, and ignores them when encountered

***f**: the file to read from

***token**: the read token is put here

***delim**: chars at which the parsing should stop

***limit**: how much to read. If 0 the builtin maximum is used

Returns 0 on error of EOF of the stream F. Otherwise return the length of what is read

ldns_fskipcs() skips all of the characters in the given string in the fp, moving the position to the first character that is not in *s.

***fp**: file to use

***s**: characters to skip

Returns void

AUTHOR

The ldns team at NLnet Labs.

REPORTING BUGS

Please report bugs to dns-team@nlnetlabs.nl or on GitHub at <https://github.com/NLnetLabs/ldns/issues>

COPYRIGHT

Copyright (c) 2004 - 2006 NLnet Labs.

Licensed under the BSD License. There is NO warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

SEE ALSO

ldns_buffer. And **perldoc Net::DNS**, **RFC1034**, **RFC1035**, **RFC4033**, **RFC4034** and **RFC4035**.

REMARKS

This manpage was automatically generated from the ldns source code.