

NAME

`ldns_update_set_zocount`, `ldns_update_set_prcount`, `ldns_update_set_upcount`,
`ldns_update_set_adcount` - set the update packet counters

SYNOPSIS

```
#include <stdint.h>
```

```
#include <stdbool.h>
```

```
#include <ldns/ldns.h>
```

```
ldns_update_set_zocount();
```

```
void ldns_update_set_prcount(ldns_pkt *p, uint16_t c);
```

```
void ldns_update_set_upcount(ldns_pkt *p, uint16_t c);
```

```
void ldns_update_set_adcount(ldns_pkt *p, uint16_t c);
```

DESCRIPTION

ldns_update_set_zocount()

ldns_update_set_prcount() Set the pr count

p: the packet

c: the pr count to set

ldns_update_set_upcount() Set the up count

p: the packet

c: the up count to set

ldns_update_set_adcount() Set the ad count

p: the packet

c: the ad count to set

AUTHOR

The ldns team at NLnet Labs.

REPORTING BUGS

Please report bugs to dns-team@nlnetlabs.nl or on GitHub at <https://github.com/NLnetLabs/ldns/issues>

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SEE ALSO

ldns_update_pkt_new. And **perldoc Net::DNS, RFC1034, RFC1035, RFC4033, RFC4034** and **RFC4035**.

REMARKS

This manpage was automatically generated from the ldns source code.