#### **NAME**

ldns\_zone, ldns\_zone\_new, ldns\_zone\_free, ldns\_zone\_deep\_free, ldns\_zone\_new\_frm\_fp, ldns\_zone\_new\_frm\_fp\_l, ldns\_zone\_print, ldns\_zone\_print\_fmt - ldns\_zone creation, destruction and printing

# **SYNOPSIS**

```
#include <stdint.h>
#include <stdbool.h>
#include <ldns/ldns.h>

ldns_zone * ldns_zone_new(void);

void ldns_zone_free(ldns_zone *zone);

void ldns_zone_deep_free(ldns_zone *zone);

ldns_status ldns_zone_new_frm_fp(ldns_zone **z, FILE *fp, const ldns_rdf *origin, uint32_t ttl, ldns_rr_class c);

ldns_status ldns_zone_new_frm_fp_l(ldns_zone **z, FILE *fp, const ldns_rdf *origin, uint32_t ttl, ldns_rr_class c, int *line_nr);

void ldns_zone_print(FILE *output, const ldns_zone *z);

void ldns_zone_print_fmt(FILE *output, const ldns_output_format *fmt, const ldns_zone *z);
```

## **DESCRIPTION**

```
Idns_zone

DNS Zone

A list of RR's with some
extra information which comes from the SOA RR
Note: nothing has been done to make this efficient (yet).
struct ldns_struct_zone
{

the soa defines a zone:
ldns_rr *_soa;
/* basically a zone is a list of rr's */
```

```
ldns rr list
                             * rrs;
            /* we could change this to be a b-tree etc etc todo */
    };
    typedef struct ldns_struct_zone ldns_zone;
ldns_zone_new() create a new ldns_zone structure
    Returns a pointer to a ldns_zone structure
ldns_zone_free() Frees the allocated memory for the zone, and the rr_list structure in it
    zone: the zone to free
ldns_zone_deep_free() Frees the allocated memory for the zone, the soa rr in it, and the rr_list structure
    in it, including the rr's in that. etc.
    zone: the zone to free
ldns_zone_new_frm_fp() Create a new zone from a file
    z: the new zone
    *fp: the filepointer to use
    *origin: the zones' origin
    ttl: default ttl to use
    c: default class to use (IN)
    Returns ldns_status mesg with an error or LDNS_STATUS_OK
ldns_zone_new_frm_fp_l() Create a new zone from a file, keep track of the line numbering
    z: the new zone
    *fp: the filepointer to use
    *origin: the zones' origin
    ttl: default ttl to use
    c: default class to use (IN)
    line_nr: used for error msg, to get to the line number
    Returns ldns_status mesg with an error or LDNS_STATUS_OK
ldns_zone_print() Print a zone structure * to output. Note the SOA record is included in this output
    output: the fd to print to
    z: the zone to print
ldns_zone_print_fmt() Print a zone structure * to output. Note the SOA record is included in this output
    output: the fd to print to
```

fmt: format of the textual representation

**z**: the zone to print

### **AUTHOR**

The ldns team at NLnet Labs.

### **REPORTING BUGS**

Please report bugs to dns-team@nlnetlabs.nl or on GitHub at https://github.com/NLnetLabs/ldns/issues

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### **SEE ALSO**

peridoc Net::DNS, RFC1034, RFC1035, RFC4033, RFC4034 and RFC4035.

### **REMARKS**

This manpage was automatically generated from the ldns source code.