

**NAME**

ldns\_zone, ldns\_zone\_new, ldns\_zone\_free, ldns\_zone\_deep\_free, ldns\_zone\_new\_frm\_fp, ldns\_zone\_new\_frm\_fp\_l, ldns\_zone\_print, ldns\_zone\_print\_fmt - ldns\_zone creation, destruction and printing

**SYNOPSIS**

```
#include <stdint.h>
```

```
#include <stdbool.h>
```

```
#include <ldns/ldns.h>
```

```
ldns_zone * ldns_zone_new(void);
```

```
void ldns_zone_free(ldns_zone *zone);
```

```
void ldns_zone_deep_free(ldns_zone *zone);
```

```
ldns_status ldns_zone_new_frm_fp(ldns_zone **z, FILE *fp, const ldns_rdf *origin, uint32_t ttl,
ldns_rr_class c);
```

```
ldns_status ldns_zone_new_frm_fp_l(ldns_zone **z, FILE *fp, const ldns_rdf *origin, uint32_t ttl,
ldns_rr_class c, int *line_nr);
```

```
void ldns_zone_print(FILE *output, const ldns_zone *z);
```

```
void ldns_zone_print_fmt(FILE *output, const ldns_output_format *fmt, const ldns_zone *z);
```

**DESCRIPTION**

*ldns\_zone*

DNS Zone

A list of RR's with some extra information which comes from the SOA RR

Note: nothing has been done to make this efficient (yet).

```
struct ldns_struct_zone
```

```
{
```

```
    the soa defines a zone:
```

```
    ldns_rr *_soa;
```

```
    /* basically a zone is a list of rr's */
```

```

    ldns_rr_list    *_rrs;
    /* we could change this to be a b-tree etc etc todo */
};
typedef struct ldns_struct_zone ldns_zone;

```

*ldns\_zone\_new()* create a new ldns\_zone structure

Returns a pointer to a ldns\_zone structure

*ldns\_zone\_free()* Frees the allocated memory for the zone, and the rr\_list structure in it

**zone:** the zone to free

*ldns\_zone\_deep\_free()* Frees the allocated memory for the zone, the soa rr in it, and the rr\_list structure in it, including the rr's in that. etc.

**zone:** the zone to free

*ldns\_zone\_new\_frm\_fp()* Create a new zone from a file

**z:** the new zone

**\*fp:** the filepointer to use

**\*origin:** the zones' origin

**ttd:** default ttl to use

**c:** default class to use (IN)

Returns ldns\_status mesg with an error or LDNS\_STATUS\_OK

*ldns\_zone\_new\_frm\_fp\_l()* Create a new zone from a file, keep track of the line numbering

**z:** the new zone

**\*fp:** the filepointer to use

**\*origin:** the zones' origin

**ttd:** default ttl to use

**c:** default class to use (IN)

**line\_nr:** used for error msg, to get to the line number

Returns ldns\_status mesg with an error or LDNS\_STATUS\_OK

*ldns\_zone\_print()* Print a zone structure \* to output. Note the SOA record is included in this output

**output:** the fd to print to

**z:** the zone to print

*ldns\_zone\_print\_fmt()* Print a zone structure \* to output. Note the SOA record is included in this output

**output:** the fd to print to

**fmt:** format of the textual representation

**z:** the zone to print

## AUTHOR

The ldns team at NLnet Labs.

## REPORTING BUGS

Please report bugs to [dns-team@nlnetlabs.nl](mailto:dns-team@nlnetlabs.nl) or on GitHub at <https://github.com/NLnetLabs/ldns/issues>

## COPYRIGHT

Copyright (c) 2004 - 2006 NLnet Labs.

Licensed under the BSD License. There is NO warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

## SEE ALSO

**perldoc Net::DNS, RFC1034, RFC1035, RFC4033, RFC4034 and RFC4035.**

## REMARKS

This manpage was automatically generated from the ldns source code.