

NAME

libssh2_agent_set_identity_path - set an ssh-agent socket path on disk

SYNOPSIS

```
#include <libssh2.h>
```

```
void
```

```
libssh2_agent_set_identity_path(LIBSSH2_AGENT *agent, const char *path);
```

DESCRIPTION

Allows a custom agent identity socket path instead of the default SSH_AUTH_SOCKET env value

RETURN VALUE

Returns void

AVAILABILITY

Added in libssh2 1.9

SEE ALSO

libssh2_agent_init(3) **libssh2_agent_get_identity_path(3)**