#### NAME

libssh2\_channel\_forward\_accept - accept a queued connection

### SYNOPSIS

#include <libssh2.h>

#### LIBSSH2\_CHANNEL \*

libssh2\_channel\_forward\_accept(LIBSSH2\_LISTENER \*listener);

### DESCRIPTION

*listener* is a forwarding listener instance as returned by libssh2\_channel\_forward\_listen\_ex(3).

# **RETURN VALUE**

A newly allocated channel instance or NULL on failure.

#### ERRORS

When this function returns NULL use *libssh2\_session\_last\_errno(3)* to extract the error code. If that code is *LIBSSH2\_ERROR\_EAGAIN*, the session is set to do non-blocking I/O but the call would block.

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## SEE ALSO

libssh2\_channel\_forward\_listen\_ex(3)