

NAME

libssh2_channel_window_write_ex - Check the status of the write window

SYNOPSIS

```
#include <libssh2.h>
```

```
unsigned long
```

```
libssh2_channel_window_write_ex(LIBSSH2_CHANNEL *channel,  
                                unsigned long *window_size_initial)
```

DESCRIPTION

Check the status of the write window Returns the number of bytes which may be safely written on the channel without blocking. 'window_size_initial' (if passed) will be populated with the size of the initial window as defined by the channel_open request

RETURN VALUE

Number of bytes which may be safely written on the channel without blocking.

ERRORS**SEE ALSO**

libssh2_channel_window_read_ex(3), libssh2_channel_receive_window_adjust(3)