NAME

    libssh2_free - deallocate libssh2 memory

SYNOPSIS

    #include <libssh2.h>

    void
    libssh2_free(LIBSSH2_SESSION *session, void *ptr);

DESCRIPTION

    Deallocate memory allocated by earlier call to libssh2 functions. It uses the memory allocation callbacks provided by the application, if any. Otherwise, this will call free().

    This function is mostly useful under Windows when libssh2 is linked to one run-time library and the application to another.

AVAILABILITY

    Added in libssh2 1.2.8

SEE ALSO

    libssh2_session_init_ex(3)