

NAME

libssh2_session_flag - TODO

SYNOPSIS

```
#include <libssh2.h>
```

int

```
libssh2_session_flag(LIBSSH2_SESSION *session, int flag, int value);
```

DESCRIPTION

Set options for the created session. *flag* is the option to set, while *value* is typically set to 1 or 0 to enable or disable the option.

FLAGS

LIBSSH2_FLAG_SIGPIPE

If set, libssh2 will not attempt to block SIGPIPEs but will let them trigger from the underlying socket layer.

LIBSSH2_FLAG_COMPRESS

If set - before the connection negotiation is performed - libssh2 will try to negotiate compression enabling for this connection. By default libssh2 will not attempt to use compression.

RETURN VALUE

Returns regular libssh2 error code.

AVAILABILITY

This function has existed since the age of dawn. LIBSSH2_FLAG_COMPRESS was added in version 1.2.8.

SEE ALSO