

NAME

libssh2_session_get_blocking - TODO

SYNOPSIS

```
#include <libssh2.h>
```

```
int  
libssh2_session_get_blocking(LIBSSH2_SESSION *session);
```

DESCRIPTION

Returns 0 if the state of the session has previously been set to non-blocking and it returns 1 if the state was set to blocking.

RETURN VALUE

See description.

SEE ALSO

[libssh2_session_set_blocking\(3\)](#)