

NAME

libssh2_session_set_blocking - set or clear blocking mode on session

SYNOPSIS

```
#include <libssh2.h>
```

```
void
```

```
libssh2_session_set_blocking(LIBSSH2_SESSION *session, int blocking);
```

DESCRIPTION

session - session instance as returned by **libssh2_session_init_ex(3)**

blocking - Set to a non-zero value to make the channel block, or zero to make it non-blocking.

Set or clear blocking mode on the selected on the session. This will instantly affect any channels associated with this session. If a read is performed on a session with no data currently available, a blocking session will wait for data to arrive and return what it receives. A non-blocking session will return immediately with an empty buffer. If a write is performed on a session with no room for more data, a blocking session will wait for room. A non-blocking session will return immediately without writing anything.

RETURN VALUE

None

SEE ALSO

libssh2_session_init_ex(3)