

**NAME**

libssh2\_userauth\_keyboard\_interactive - convenience macro for  
*libssh2\_userauth\_keyboard\_interactive\_ex(3)* calls

**SYNOPSIS**

```
#include <libssh2.h>
```

```
int
```

```
libssh2_userauth_keyboard_interactive(LIBSSH2_SESSION* session,  
                                     const char *username,  
                                     LIBSSH2_USERAUTH_KBDINT_RESPONSE_FUNC((*response_callback));
```

**DESCRIPTION**

This is a macro defined in a public libssh2 header file that is using the underlying function  
*libssh2\_userauth\_keyboard\_interactive\_ex(3)*.

**RETURN VALUE**

See *libssh2\_userauth\_keyboard\_interactive\_ex(3)*

**ERRORS**

See *libssh2\_userauth\_keyboard\_interactive\_ex(3)*

**SEE ALSO**

**libssh2\_userauth\_keyboard\_interactive\_ex(3)**