

NAME

libssh2_userauth_publickey - authenticate using a callback function

SYNOPSIS

```
#include <libssh2.h>
```

```
int
```

```
libssh2_userauth_publickey(LIBSSH2_SESSION *session,  
                           const char *user,  
                           const unsigned char *pubkeydata,  
                           size_t pubkeydata_len,  
                           sign_callback,  
                           void **abstract);
```

DESCRIPTION

Authenticate with the *sign_callback* callback that matches the prototype below

CALLBACK

```
int name(LIBSSH2_SESSION *session, unsigned char **sig, size_t *sig_len,  
        const unsigned char *data, size_t data_len, void **abstract);
```

This function gets called...

RETURN VALUE

Return 0 on success or negative on failure.

SEE ALSO

libssh2_userauth_publickey_fromfile_ex(3)