

NAME

llrint, llrintf, llrintl, lrint, lrintf, lrintl - convert to integer

LIBRARY

Math Library (libm, -lm)

SYNOPSIS

#include <math.h>

long long

llrint(*double x*);

long long

llrintf(*float x*);

long long

llrintl(*long double x*);

long

lrint(*double x*);

long

lrintf(*float x*);

long

lrintl(*long double x*);

DESCRIPTION

The **lrint**() function returns the integer nearest to its argument *x* according to the current rounding mode. If the rounded result is too large to be represented as a *long* value, an invalid exception is raised and the return value is undefined. Otherwise, if *x* is not an integer, **lrint**() raises an inexact exception. When the rounded result is representable as a *long*, the expression **lrint**(*x*) is equivalent to *(long)rint*(*x*) (although the former may be more efficient).

The **llrint**(), **llrintf**(), **llrintl**(), **lrintf**(), and **lrintl**() functions differ from **lrint**() only in their input and output types.

SEE ALSO

lround(3), math(3), rint(3), round(3)

STANDARDS

These functions conform to ISO/IEC 9899:1999 ("ISO C99").

HISTORY

The **llrint()**, **llrintf()**, **lrint()**, and **lrintf()** routines first appeared in FreeBSD 5.4. The long double variants were introduced in FreeBSD 8.0.