

**NAME****mbtowc** - convert a character to a wide-character code**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

#include &lt;stdlib.h&gt;

*int***mbtowc**(*wchar\_t* \* *restrict wcharp*, *const char* \* *restrict mbchar*, *size\_t nbytes*);**DESCRIPTION**

The **mbtowc**() function converts a multibyte character *mbchar* into a wide character according to the current conversion state, and stores the result in the object pointed to by *wcharp*. Up to *nbytes* bytes are examined.

A call with a null *mbchar* pointer returns nonzero if the current encoding requires shift states, zero otherwise; if shift states are required, the shift state is reset to the initial state.

**RETURN VALUES**

If *mbchar* is NULL, the **mbtowc**() function returns nonzero if shift states are supported, zero otherwise.

Otherwise, if *mbchar* is not a null pointer, **mbtowc**() either returns 0 if *mbchar* represents the null wide character, or returns the number of bytes processed in *mbchar*, or returns -1 if no multibyte character could be recognized or converted. In this case, **mbtowc**()'s internal conversion state is undefined.

**ERRORS**

The **mbtowc**() function will fail if:

[EILSEQ] An invalid multibyte sequence was detected.

[EINVAL] The internal conversion state is invalid.

**SEE ALSO**

btowc(3), mblen(3), mbrtowc(3), mbstowcs(3), multibyte(3), wctomb(3)

**STANDARDS**

The **mbtowc**() function conforms to ISO/IEC 9899:1999 ("ISO C99").