

NAME

mdchain, md_initm, md_done, md_append_record, md_next_record, md_get_uint8, md_get_uint16, md_get_uint16be, md_get_uint16le, md_get_uint32, md_get_uint32be, md_get_uint32le, md_get_int64, md_get_int64be, md_get_int64le, md_get_mem, md_get_mbuf, md_get_uio - set of functions to dissect an mbuf chain to various data types

SYNOPSIS

options LIBMCHAIN kldload libmchain

```
#include <sys/param.h>
```

```
#include <sys/uio.h>
```

```
#include <sys/mchain.h>
```

void

```
md_initm(struct mdchain *mdp, struct mbuf *m);
```

void

```
md_done(struct mdchain *mdp);
```

void

```
md_append_record(struct mdchain *mdp, struct mbuf *top);
```

int

```
md_next_record(struct mdchain *mdp);
```

int

```
md_get_uint8(struct mdchain *mdp, uint8_t *x);
```

int

```
md_get_uint16(struct mdchain *mdp, uint16_t *x);
```

int

```
md_get_uint16be(struct mdchain *mdp, uint16_t *x);
```

int

```
md_get_uint16le(struct mdchain *mdp, uint16_t *x);
```

int

```
md_get_uint32(struct mdchain *mdp, uint32_t *x);
```

*int***md_get_uint32be**(*struct mdchain *mdp, uint32_t *x*);*int***md_get_uint32le**(*struct mdchain *mdp, uint32_t *x*);*int***md_get_int64**(*struct mdchain *mdp, int64_t *x*);*int***md_get_int64be**(*struct mdchain *mdp, int64_t *x*);*int***md_get_int64le**(*struct mdchain *mdp, int64_t *x*);*int***md_get_mem**(*struct mdchain *mdp, caddr_t target, int size, int type*);*int***md_get_mbuf**(*struct mdchain *mdp, int size, struct mbuf **m*);*int***md_get_uio**(*struct mdchain *mdp, struct uio *uiop, int size*);**DESCRIPTION**

These functions are used to decompose mbuf chains to various data types. The *mdchain* structure is used as a working context and should be initialized through a call of the **mb_initm**() function. It has the following fields:

md_top (*struct mbuf **) A pointer to the top of the parsed mbuf chain.

md_cur (*struct mbuf **) A pointer to the currently parsed mbuf.

md_pas

(*int*) Offset in the current mbuf.

The **md_done**() function disposes of an mbuf chain pointed to by the *mdp->md_top* field and sets the field to NULL.

The **md_append_record**() appends a new mbuf chain using *m_nextpkt* field to form a single linked list of

mbuf chains. If the *mdp->md_top* field is NULL, then this function behaves exactly as the **md_initm()** function.

The **md_next_record()** function extracts the next mbuf chain and disposes the current one, if any. For a new mbuf chain it calls the **md_initm()** function. If there is no data left the function returns ENOENT.

All **md_get_***() functions perform an actual copy of the data from an mbuf chain. Functions which have **le** or **be** suffixes will perform conversion to the little- or big-endian data formats.

md_get_mem() function copies *size* bytes of data specified by the *source* argument from an mbuf chain. The *type* argument specifies the method used to perform a copy, and can be one of the following:

MB_MSYSTEM

Use the **bcopy()** function.

MB_MUSER Use the **copyin(9)** function.

MB_MINLINE Use an "inline" loop which does not call any function.

If *target* is NULL, an actual copy is not performed and the function just skips the given number of bytes.

RETURN VALUES

All *int* functions return zero if successful, otherwise an error code is returned.

Note: after failure of any function, an mbuf chain is left in the broken state and only the **md_done()** function can safely be called to destroy it.

EXAMPLES

```
struct mdchain *mdp;
struct mbuf *m;
uint16_t length;
uint8_t byte;

receive(so, &m);
md_initm(mdp, m);
if (md_get_uint8(mdp, &byte) != 0 ||
    md_get_uint16le(mdp, &length) != 0)
    error = EBADRPC;
mb_done(mdp);
```

SEE ALSO

mbchain(9), mbuf(9)

AUTHORS

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