NAME

    set_menu_spacing, **menu_spacing** - set and get spacing between menu items.

SYNOPSIS

    #include <menu.h>

    int set_menu_spacing(MENU **menu***,
                int** *spc_description***,
                int** *spc_rows***,
                int** *spc_columns***);
    int menu_spacing(const MENU ****menu***,
            int*** *spc_description***,
            int*** *spc_rows***,
            int*** *spc_columns***);

DESCRIPTION

    The function **set_menu_spacing** sets the spacing information for the menu. Its parameter
    spc_description controls the number of spaces between an item name and an item description. It must
    not be larger than **TABSIZE**. The menu system puts in the middle of this spacing area the pad
    character. The remaining parts are filled with spaces. The **spc_rows** parameter controls the number of
    rows that are used for an item. It must not be larger than 3. The menu system inserts the blank lines
    between item rows, these lines will contain the pad character in the appropriate positions. The
    spc_columns parameter controls the number of blanks between columns of items. It must not be larger
    than **TABSIZE**. A value of 0 for all the spacing values resets them to the default, which is 1 for all of
    them.

    The function **menu_spacing** passes back the spacing info for the menu. If a pointer is NULL, this
    specific info is simply not returned.

RETURN VALUE

    Both routines return **E_OK** on success. **set_menu_spacing** may return **E_POSTED** if the menu is
    posted, or **E_BAD_ARGUMENT** if one of the spacing values is out of range.

SEE ALSO

    curses(3X), **curs_variables**(3X), **menu**(3X).

NOTES

    The header file **<menu.h>** automatically includes the header file **<curses.h>**.

PORTABILITY

    These routines are specific to ncurses. They were not supported on Version 7, BSD or System V

implementations. It is recommended that any code depending on them be conditioned using
NCURSES_VERSION.

AUTHORS

Juergen Pfeifer. Manual pages and adaptation for new curses by Eric S. Raymond.