

**NAME**

**mpool** - shared memory buffer pool

**SYNOPSIS**

```
#include <db.h>
```

```
#include <mpool.h>
```

*MPOOL \**

```
mpool_open(void *key, int fd, pgno_t pagesize, pgno_t maxcache);
```

*void*

```
mpool_filter(MPOOL *mp, void (*pgin)(void *, pgno_t, void *), void (*pgout)(void *, pgno_t, void *),  
             void *pgcookie);
```

*void \**

```
mpool_new(MPOOL *mp, pgno_t *pgnoaddr, u_int flags);
```

*int*

```
mpool_delete(MPOOL *mp, void *page);
```

*void \**

```
mpool_get(MPOOL *mp, pgno_t pgno, u_int flags);
```

*int*

```
mpool_put(MPOOL *mp, void *pgaddr, u_int flags);
```

*int*

```
mpool_sync(MPOOL *mp);
```

*int*

```
mpool_close(MPOOL *mp);
```

**DESCRIPTION**

The **mpool** library interface is intended to provide page oriented buffer management of files.

The **mpool\_open()** function initializes a memory pool. The *key* argument is currently ignored. The *fd* argument is a file descriptor for the underlying file, which must be seekable.

The *pagesize* argument is the size, in bytes, of the pages into which the file is broken up. The *maxcache* argument is the maximum number of pages from the underlying file to cache at any one time. This

value is not relative to the number of processes which share a file's buffers, but will be the largest value specified by any of the processes sharing the file.

The **mpool\_filter()** function is intended to make transparent input and output processing of the pages possible. If the *pgin* function is specified, it is called each time a buffer is read into the memory pool from the backing file. If the *pgout* function is specified, it is called each time a buffer is written into the backing file. Both functions are called with the *pgcookie* pointer, the page number and a pointer to the page to being read or written.

The function **mpool\_new()** takes an MPOOL pointer, an address, and a set of flags as arguments. If a new page can be allocated, a pointer to the page is returned and the page number is stored into the *pgnoaddr* address. Otherwise, NULL is returned and *errno* is set. The flags value is formed by OR'ing the following values:

#### MPOOL\_PAGE\_REQUEST

Allocate a new page with a specific page number.

#### MPOOL\_PAGE\_NEXT

Allocate a new page with the next page number.

The function **mpool\_delete()** deletes the specified page from a pool and frees the page. It takes an MPOOL pointer and a page as arguments. The page must have been generated by **mpool\_new()**.

The **mpool\_get()** function takes a *MPOOL* pointer and a page number as arguments. If the page exists, a pointer to the page is returned. Otherwise, NULL is returned and *errno* is set. The *flags* argument is specified by *or*'ing any of the following values:

#### MPOOL\_IGNOREPIN

The page returned is not pinned; page will otherwise be pinned on return.

The **mpool\_put()** function unpins the page referenced by *pgaddr*. The *pgaddr* argument must be an address previously returned by **mpool\_get()** or **mpool\_new()**. The *flags* argument is specified by *or*'ing any of the following values:

#### MPOOL\_DIRTY

The page has been modified and needs to be written to the backing file.

The **mpool\_put()** function returns 0 on success and -1 if an error occurs.

The **mpool\_sync()** function writes all modified pages associated with the *MPOOL* pointer to the backing

file. The **mpool\_sync()** function returns 0 on success and -1 if an error occurs.

The **mpool\_close()** function free's up any allocated memory associated with the memory pool cookie. Modified pages are *not* written to the backing file. The **mpool\_close()** function returns 0 on success and -1 if an error occurs.

## ERRORS

The **mpool\_open()** function may fail and set *errno* for any of the errors specified for the library routine `malloc(3)`.

The **mpool\_get()** function may fail and set *errno* for the following:

[EINVAL]           The requested record does not exist.

The **mpool\_new()** and **mpool\_get()** functions may fail and set *errno* for any of the errors specified for the library routines `read(2)`, `write(2)`, and `malloc(3)`.

The **mpool\_sync()** function may fail and set *errno* for any of the errors specified for the library routine `write(2)`.

The **mpool\_close()** function may fail and set *errno* for any of the errors specified for the library routine `free(3)`.

## SEE ALSO

`btree(3)`, `dbopen(3)`, `hash(3)`, `recno(3)`