

**NAME**

`ne_buffer_create`, `ne_buffer_ncreate` - create a string buffer

**SYNOPSIS**

```
#include <ne_alloc.h>
```

```
ne_buffer *ne_buffer_create(void);
```

```
ne_buffer *ne_buffer_ncreate(size_t size);
```

**DESCRIPTION**

`ne_buffer_create` creates a new buffer object, with an implementation-defined initial size.

`ne_buffer_ncreate` creates an **ne\_buffer** where the minimum initial size is given in the *size* parameter.

The buffer created will contain the empty string ("").

**RETURN VALUE**

Both functions return a pointer to a new buffer object, and never NULL.

**SEE ALSO**

`ne_buffer`

**AUTHOR**

**Joe Orton** <neon@lists.manyfish.co.uk>

Author.

**COPYRIGHT**