

**NAME**

ntlm\_type3 -

**SYNOPSIS**

```
#include <heimntlm.h>
```

**Data Fields**

```
uint32_t flags  
char * username  
char * targetname  
struct ntlm_buf lm  
struct ntlm_buf ntlm  
struct ntlm_buf sessionkey  
char * ws  
uint32_t os [2]
```

**Detailed Description**

Struct for the NTLM type3 message info, the strings is assumed to be in UTF8. When filled in by the library it should be freed with **heim\_ntlm\_free\_type3()**.

**Examples:**

**test\_ntlm.c.**

**Field Documentation**

```
uint32_t ntlm_type3::flags
```

**Examples:**

**test\_ntlm.c.**

```
char* ntlm_type3::username
```

**Examples:**

**test\_ntlm.c.**

```
char* ntlm_type3::targetname
```

**Examples:**

**test\_ntlm.c.**

```
struct ntlm_buf ntlm_type3::lm [read]
```

```
struct ntlm_buf ntlm_type3::ntlm [read]
```

**Examples:**

**test\_ntlm.c.**

**struct ntlm\_buf ntlm\_type3::sessionkey [read]**

**char\* ntlm\_type3::ws**

**Examples:**

**test\_ntlm.c.**

**uint32\_t ntlm\_type3::os[2]**

### **Author**

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