

NAME

pcap_freecode - free a BPF program

SYNOPSIS

```
#include <pcap/pcap.h>
```

```
void pcap_freecode(struct bpf_program *);
```

DESCRIPTION

pcap_freecode() is used to free up allocated memory pointed to by a *bpf_program* struct generated by **pcap_compile(3)** when that BPF program is no longer needed, for example after it has been made the filter program for a pcap structure by a call to **pcap_setfilter(3)**.

SEE ALSO

pcap(3)