

NAME

PCRE - Perl-compatible regular expressions

SYNOPSIS

```
#include <pcre.h>
```

```
int pcre_get_named_substring(const pcre *code,
    const char *subject, int *ovector,
    int stringcount, const char *stringname,
    const char **stringptr);
```

```
int pcre16_get_named_substring(const pcre16 *code,
    PCRE_SPTR16 subject, int *ovector,
    int stringcount, PCRE_SPTR16 stringname,
    PCRE_SPTR16 *stringptr);
```

```
int pcre32_get_named_substring(const pcre32 *code,
    PCRE_SPTR32 subject, int *ovector,
    int stringcount, PCRE_SPTR32 stringname,
    PCRE_SPTR32 *stringptr);
```

DESCRIPTION

This is a convenience function for extracting a captured substring by name. The arguments are:

<i>code</i>	Compiled pattern
<i>subject</i>	Subject that has been successfully matched
<i>ovector</i>	Offset vector that pcre[16 32]_exec() used
<i>stringcount</i>	Value returned by pcre[16 32]_exec()
<i>stringname</i>	Name of the required substring
<i>stringptr</i>	Where to put the string pointer

The memory in which the substring is placed is obtained by calling **pcre[16|32]_malloc()**. The convenience function **pcre[16|32]_free_substring()** can be used to free it when it is no longer needed. The yield of the function is the length of the extracted substring, **PCRE_ERROR_NOMEMORY** if sufficient memory could not be obtained, or **PCRE_ERROR_NOSUBSTRING** if the string name is invalid.

There is a complete description of the PCRE native API in the **pcreapi** page and a description of the POSIX API in the **pcreposix** page.