#include <pcre.h>

NAME

PCRE - Perl-compatible regular expressions

SYNOPSIS

```
int pcre_dfa_exec(const pcre *code, const pcre_extra *extra,
    const char *subject, int length, int startoffset,
    int options, int *ovector, int ovecsize,
    int *workspace, int wscount);
```

```
int pcre16_dfa_exec(const pcre16 *code, const pcre16_extra *extra,
    PCRE_SPTR16 subject, int length, int startoffset,
    int options, int *ovector, int ovecsize,
    int *workspace, int wscount);
```

```
int pcre32_dfa_exec(const pcre32 *code, const pcre32_extra *extra,
    PCRE_SPTR32 subject, int length, int startoffset,
    int options, int *ovector, int ovecsize,
    int *workspace, int wscount);
```

DESCRIPTION

This function matches a compiled regular expression against a given subject string, using an alternative matching algorithm that scans the subject string just once (*not* Perl-compatible). Note that the main, Perl-compatible, matching function is **pcre[16|32]_exec(**). The arguments for this function are:

```
code
          Points to the compiled pattern
          Points to an associated pcre[16|32]_extra structure,
extra
         or is NULL
          Points to the subject string
subject
length
          Length of the subject string
startoffset Offset in the subject at which to start matching
           Option bits
options
ovector
           Points to a vector of ints for result offsets
         Number of elements in the vector
ovecsize
workspace Points to a vector of ints used as working space
           Number of elements in the vector
wscount
```

The units for *length* and *startoffset* are bytes for **pcre_exec()**, 16-bit data items for **pcre16_exec()**, and 32-bit items for **pcre32_exec()**. The options are:

```
PCRE ANCHORED
                       Match only at the first position
PCRE BSR ANYCRLF
                         \R matches only CR, LF, or CRLF
PCRE BSR UNICODE
                         \R matches all Unicode line endings
PCRE NEWLINE ANY
                         Recognize any Unicode newline sequence
PCRE_NEWLINE_ANYCRLF Recognize CR, LF, & CRLF as newline sequences
PCRE NEWLINE CR
                        Recognize CR as the only newline sequence
PCRE NEWLINE CRLF
                         Recognize CRLF as the only newline sequence
PCRE NEWLINE LF
                        Recognize LF as the only newline sequence
PCRE NOTBOL
                     Subject is not the beginning of a line
PCRE_NOTEOL
                     Subject is not the end of a line
PCRE_NOTEMPTY
                       An empty string is not a valid match
PCRE_NOTEMPTY_ATSTART An empty string at the start of the subject
             is not a valid match
PCRE NO START OPTIMIZE Do not do "start-match" optimizations
PCRE NO UTF16 CHECK Do not check the subject for UTF-16
             validity (only relevant if PCRE UTF16
             was set at compile time)
PCRE_NO_UTF32_CHECK Do not check the subject for UTF-32
             validity (only relevant if PCRE UTF32
             was set at compile time)
PCRE NO UTF8 CHECK Do not check the subject for UTF-8
             validity (only relevant if PCRE UTF8
             was set at compile time)
PCRE_PARTIAL
                     ) Return PCRE_ERROR_PARTIAL for a partial
PCRE PARTIAL SOFT
                        ) match if no full matches are found
PCRE_PARTIAL_HARD
                         Return PCRE_ERROR_PARTIAL for a partial match
             even if there is a full match as well
PCRE DFA SHORTEST
                         Return only the shortest match
PCRE_DFA_RESTART
                         Restart after a partial match
```

There are restrictions on what may appear in a pattern when using this matching function. Details are given in the **pcrematching** documentation. For details of partial matching, see the **pcrepartial** page.

A pcre[16|32]_extra structure contains the following fields:

```
flags Bits indicating which fields are set

study_data Opaque data from pcre[16|32]_study()

match_limit Limit on internal resource use

match_limit_recursion Limit on internal recursion depth

callout_data Opaque data passed back to callouts
```

tables Points to character tables or is NULL mark For passing back a *MARK pointer executable_jit Opaque data from JIT compilation

The flag bits are PCRE_EXTRA_STUDY_DATA, PCRE_EXTRA_MATCH_LIMIT, PCRE_EXTRA_MATCH_LIMIT_RECURSION, PCRE_EXTRA_CALLOUT_DATA, PCRE_EXTRA_TABLES, PCRE_EXTRA_MARK and PCRE_EXTRA_EXECUTABLE_JIT. For this matching function, the *match_limit* and *match_limit_recursion* fields are not used, and must not be set. The PCRE_EXTRA_EXECUTABLE_JIT flag and the corresponding variable are ignored.

There is a complete description of the PCRE native API in the **pcreapi** page and a description of the POSIX API in the **pcreposix** page.