

**NAME**

**pmap\_pinit**, **pmap\_pinit0** - initialize pmap structures

**SYNOPSIS**

```
#include <sys/param.h>
```

```
#include <vm/vm.h>
```

```
#include <vm/pmap.h>
```

*void*

```
pmap_pinit(pmap_t pmap);
```

*void*

```
pmap_pinit0(pmap_t pm);
```

**DESCRIPTION**

The **pmap\_pinit**() function initializes the preallocated and zeroed structure *pmap*, such as one in a *vmSPACE* structure.

The **pmap\_pinit0**() function initializes the physical map *pm*, associated with process 0, the first process created in the system.

**IMPLEMENTATION NOTES**

The **pmap\_pinit2**() function has been deprecated, and should be implemented as a stub until further notice.

**SEE ALSO**

pmap(9), pmap\_growkernel(9)

**AUTHORS**

This manual page was written by Bruce M Simpson <[bms@spc.org](mailto:bms@spc.org)>.