NAME

pos_menu_cursor - position a menu's cursor

SYNOPSIS

#include <menu.h>

int pos_menu_cursor(const MENU *menu**);**

DESCRIPTION

The function **pos_menu_cursor** restores the cursor to the current position associated with the menu's selected item. This is useful after **curses** routines have been called to do screen-painting in response to a menu select.

RETURN VALUE

This routine returns one of the following:

E_OK

The routine succeeded.

E_SYSTEM_ERROR

System error occurred (see **errno**(3)).

E_BAD_ARGUMENT

Routine detected an incorrect or out-of-range argument.

E_NOT_POSTED

The menu has not been posted.

SEE ALSO

curses(3X), **menu**(3X).

NOTES

The header file **<menu.h>** automatically includes the header file **<curses.h>**.

PORTABILITY

These routines emulate the System V menu library. They were not supported on Version 7 or BSD versions.

AUTHORS

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