

NAME

prison_check - determine if subjects may see entities according to jail restrictions

SYNOPSIS

```
#include <sys/jail.h>
```

int

```
prison_check(struct ucred *cred1, struct ucred *cred2);
```

DESCRIPTION

This function determines if a subject with credentials *cred1* is denied access to subjects or objects with credentials *cred2* according to the policy that a subject can see subjects or objects in its own jail or any sub-jail of it.

RETURN VALUES

The **prison_check**() function returns ESRCH if *cred2* is not in the same jail or a sub-jail of that of *cred1*. In all other cases, **prison_check**() returns zero.

SEE ALSO

jail(2)