

NAME

procfs - process file system

SYNOPSIS

```
proc          /proc  procfs  rw 0 0
```

DESCRIPTION

This functionality is deprecated. Users are advised to use libprocstat(3) and kvm(3) instead.

The process file system, or **procfs**, implements a view of the system process table inside the file system. It is normally mounted on */proc*.

The **procfs** provides a two-level view of process space, unlike the previous FreeBSD 1.1 **procfs** implementation. At the highest level, processes themselves are named, according to their process ids in decimal, with no leading zeros. There is also a special node called *curproc* which always refers to the process making the lookup request.

Each node is a directory which contains the following entries:

dbregs

The debug registers as defined by struct *dbregs* in *<machine/reg.h>*. *dbregs* is currently only implemented on the i386 architecture.

etype The type of the executable referenced by the *file* entry.

file A symbolic link to the file from which the process text was read. This can be used to gain access to the process' symbol table, or to start another copy of the process. If the file cannot be found, the link target is 'unknown'.

fpregs

The floating point registers as defined by struct *fpregs* in *<machine/reg.h>*. *fpregs* is only implemented on machines which have distinct general purpose and floating point register sets.

map A collection of lines describing the memory regions of the process, where each line contains the following fields:

start-address	The starting address for the region (inclusive).
end-address	The ending address for the region (exclusive).
resident	The number of resident pages.
private-resident	The number of resident pages that were private to the process.
obj	The virtual address of the <i>struct vm_object</i> kernel data structure describing the

	memory region.
<i>access</i>	A three character string comprising the characters ‘r’, ‘w’ and ‘x’, denoting read, write, and execute permissions respectively. The lack of a permission is represented by ‘-’.
<i>ref_count</i>	The number of references to the region.
<i>shadow_count</i>	The number of VM objects that this region is a shadow for.
<i>flags</i>	The flags for the object, see the flags named OBJ_* in <code><vm/vm_object.h></code> .
<i>copy-on-write</i>	Whether the region is copy-on-write. One of: <i>COW</i> A copy-on-write region. <i>NCOW</i> A non-copy-on-write region.
<i>needs-copy</i>	Whether the region needs a copy. One of: <i>NC</i> The region needs a copy. <i>NNC</i> The region does not need a copy.
<i>type</i>	The type of the region. One of: <i>dead</i> A region associated with a dead VM object. <i>device</i> A region backed by device memory. <i>none</i> A region not backed by anything. <i>phys</i> A region backed by physical memory. <i>swap</i> A region backed by swap. <i>unknown</i> A region of unknown type. <i>vnode</i> A region backed by a file.
<i>fullpath</i>	The path to the file backing the memory region, or ‘-’ if there is no such file.
<i>cred</i>	One of: <i>CH</i> The region is being charged to the user specified in the ‘charged-uid’ field. <i>NCH</i> The region is not being charged to any user.
<i>charged-uid</i>	The UID of the user being charged, or -1 if no user is being charged.
<i>mem</i>	The complete virtual memory image of the process. Only those address which exist in the process can be accessed. Reads and writes to this file modify the process. Writes to the text segment remain private to the process.
<i>note</i>	Used for sending signals to the process. Not implemented.
<i>notepg</i>	Used for sending signal to the process group. Not implemented.
<i>osrel</i>	Allows read and write of the kernel <i>osrel</i> value assigned to the process. It affects the compatibility shims that are turned on and off depending on the value. Initial process value is read from the ABI note tag in the executed ELF image, and is zero if the tag not supported by

binary format or was not found.

regs Allows read and write access to the process' register set. This file contains a binary data structure struct *regs* defined in *<machine/reg.h>*. *regs* can only be written when the process is stopped.

rlimit This is a read-only file containing the process current and maximum limits. Each line is of the format *rlimit current max*, with -1 indicating infinity.

status The process status. This file is read-only and returns a single line containing multiple space-separated fields as follows:

- ⊕ command name
- ⊕ process id
- ⊕ parent process id
- ⊕ process group id
- ⊕ session id
- ⊕ device name of the controlling terminal, or a minus sign ("-") if there is no controlling terminal.
- ⊕ a list of process flags: *ctty* if there is a controlling terminal, *sldr* if the process is a session leader, *noflags* if neither of the other two flags are set.
- ⊕ the process start time in seconds and microseconds, comma separated.
- ⊕ the user time in seconds and microseconds, comma separated.
- ⊕ the system time in seconds and microseconds, comma separated.
- ⊕ the wait channel message
- ⊕ the process credentials consisting of the effective user id and the list of groups (whose first member is the effective group id) all comma separated.
- ⊕ the hostname of the jail in which the process runs, or '-' to indicate that the process is not running within a jail.

Each node is owned by the process's user, and belongs to that user's primary group.

FILES

<i>/proc</i>	normal mount point for the procfs .
<i>/proc/pid</i>	directory containing process information for process <i>pid</i> .
<i>/proc/curproc</i>	directory containing process information for the current process
<i>/proc/curproc/cmdline</i>	the process executable name
<i>/proc/curproc/etype</i>	executable type
<i>/proc/curproc/file</i>	executable image
<i>/proc/curproc/fpregs</i>	the process floating point register set
<i>/proc/curproc/map</i>	virtual memory map of the process

<i>/proc/curproc/mem</i>	the complete virtual address space of the process
<i>/proc/curproc/note</i>	used for signaling the process
<i>/proc/curproc/notepg</i>	used for signaling the process group
<i>/proc/curproc/osrel</i>	the process osrel value
<i>/proc/curproc/regs</i>	the process register set
<i>/proc/curproc/rlimit</i>	the process current and maximum rlimit
<i>/proc/curproc/status</i>	the process' current status

EXAMPLES

To mount a **procfs** file system on */proc*:

```
mount -t procfs proc /proc
```

SEE ALSO

procstat(1), mount(2), sigaction(2), unmount(2), kvm(3), libprocstat(3), pseudofs(9)

AUTHORS

This manual page written by Garrett Wollman, based on the description provided by Jan-Simon Pendry, and revamped later by Mike Pritchard.