NAME

Quadrapassel - Tetris-like game for GNOME

SYNOPSIS

quadrapassel [*OPTION...*]

DESCRIPTION

Quadrapassel comes from the classic falling-block game, Tetris. The goal of the game is to create complete horizontal lines of blocks, which will disappear.

OPTIONS

-l, --level=LEVEL

Set starting level (1 or greater)

This program also accepts the standard GNOME and GTK options.

AUTHORS

quadrapassel was written by J. Marcin Gorycki <janusz.gorycki@intel.com>.

This manual page was written by Sven Arvidsson <sa@whiz.se>, for the Debian project (but may be used by others).

SEE ALSO

gtk-options(7), **gnome-options**(7)

The online documentation available through the program's *Help* menu.