

NAME

rdma_destroy_ep - Release a communication identifier.

SYNOPSIS

```
#include <rdma/rdma_cma.h>
```

```
void rdma_destroy_ep (struct rdma_cm_id *id);
```

ARGUMENTS

id The communication identifier to destroy.

DESCRIPTION

Destroys the specified rdma_cm_id and all associated resources

NOTES

rdma_destroy_ep will automatically destroy any QP and SRQ associated with the rdma_cm_id.

SEE ALSO

rdma_create_ep(3)