

**NAME**

rdma\_destroy\_id - Release a communication identifier.

**SYNOPSIS**

```
#include <rdma/rdma_cma.h>
```

```
int rdma_destroy_id (struct rdma_cm_id *id);
```

**ARGUMENTS**

id            The communication identifier to destroy.

**DESCRIPTION**

Destroys the specified rdma\_cm\_id and cancels any outstanding asynchronous operation.

**RETURN VALUE**

Returns 0 on success, or -1 on error. If an error occurs, errno will be set to indicate the failure reason.

**NOTES**

Users must free any associated QP with the rdma\_cm\_id before calling this routine and ack all related events.

**SEE ALSO**

rdma\_create\_id(3), rdma\_destroy\_qp(3), rdma\_ack\_cm\_event(3)