

**NAME**

**resource\_int\_value**, **resource\_long\_value**, **resource\_string\_value** - get a value from the hints mechanism

**SYNOPSIS**

```
#include <sys/param.h>
```

```
#include <sys/bus.h>
```

*int*

```
resource_int_value(const char *name, int unit, const char *resname, int *result);
```

*int*

```
resource_long_value(const char *name, int unit, const char *resname, long *result);
```

*int*

```
resource_string_value(const char *name, int unit, const char *resname, const char **result);
```

**DESCRIPTION**

These functions fetch a value from the "hints" mechanism.

The functions take the following arguments:

*name* The name of the device to get the resource value from.

*unit* The unit number of the device. -1 is special and is used for wildcard entries.

*resname* The resource name.

*result* A pointer to memory in which to store the resource value.

**RETURN VALUES**

If successful, the functions return 0. Otherwise, a non-zero error code is returned.

**ERRORS**

The functions will fail if:

[ENOENT] The resource could not be found.

[EFTYPE] Inappropriate resource type.

**SEE ALSO**

device(9), driver(9)

## **AUTHORS**

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