## **NAME**

rtime - get remote time

### LIBRARY

Standard C Library (libc, -lc)

## **SYNOPSIS**

#include <sys/types.h>
#include <sys/time.h>
#include <netinet/in.h>

int

**rtime**(struct sockaddr\_in \*addrp, struct timeval \*timep, struct timeval \*timeout);

## DESCRIPTION

The **rtime**() function consults the Internet Time Server at the address pointed to by *addrp* and returns the remote time in the *timeval* struct pointed to by *timep*. Normally, the UDP protocol is used when consulting the Time Server. The *timeout* argument specifies how long the routine should wait before giving up when waiting for a reply. If *timeout* is specified as NULL, however, the routine will instead use TCP and block until a reply is received from the time server.

# **RETURN VALUES**

The **rtime**() function returns the value 0 if successful; otherwise the value -1 is returned and the global variable *errno* is set to indicate the error.