

**NAME**

**sigevent** - asynchronous event notification

**SYNOPSIS**

```
#include <signal.h>
```

**DESCRIPTION**

Some operations permit threads to request asynchronous notification of events via a *struct sigevent* structure. This structure contains several fields that describe the requested notification:

Type	Member	Description
<i>int</i>	<code>sigev_notify</code>	notification method
<i>int</i>	<code>sigev_signo</code>	signal number
<i>union sigval</i>	<code>sigev_value</code>	signal value
<i>int</i>	<code>sigev_notify_kqueue</code>	kqueue(2) file descriptor
<i>unsigned short</i>	<code>sigev_notify_kevent_flags</code>	kevent flags
<i>lwpid_t</i>	<code>sigev_notify_thread_id</code>	LWP ID
<i>void (*)(union sigval)</i>	<code>sigev_notify_function</code>	callback function pointer
<i>pthread_attr_t *</i>	<code>sigev_notify_attributes</code>	callback thread attributes

The *sigev\_notify* field specifies the notification method used when the event triggers:

<code>SIGEV_NONE</code>	No notification is sent.
<code>SIGEV_SIGNAL</code>	The signal <i>sigev_signo</i> is queued as a real-time signal to the calling process. The value stored in <i>sigev_value</i> will be present in the <i>si_value</i> of the <i>siginfo_t</i> structure of the queued signal.
<code>SIGEV_THREAD</code>	The notification function in <i>sigev_notify_function</i> is called in a separate thread context. The thread is created with the attributes specified in <i>*sigev_notify_attributes</i> . The value stored in <i>sigev_value</i> is passed as the sole argument to <i>sigev_notify_function</i> . If <i>sigev_notify_attributes</i> is NULL, the thread is created with default attributes.
<code>SIGEV_KEVENT</code>	A new kevent is posted to the kqueue <i>sigev_notify_kqueue</i> . The <i>udata</i> member of the kevent structure contains the value stored in <i>sigev_value</i> . The meaning of other fields in the kevent are specific to the type of triggered event.
<code>SIGEV_THREAD_ID</code>	The signal <i>sigev_signo</i> is queued to the thread whose LWP ID is <i>sigev_notify_thread_id</i> . The value stored in <i>sigev_value</i> will be present in the

*si\_value* of the *siginfo\_t* structure of the queued signal.

## NOTES

Note that programs wishing to use `SIGEV_THREAD` notifications must link against the POSIX Real-time Library (`librt`, `-lrt`).

## SEE ALSO

`aio_read(2)`, `mq_notify(2)`, `timer_create(2)`, `siginfo(3)`

## STANDARDS

The *struct sigevent* type conforms to IEEE Std 1003.1-2004 ("POSIX.1").

## HISTORY

The *sigevent* structure first appeared in FreeBSD 3.3.