NAME

statvfs, fstatvfs - retrieve file system information

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

#include <sys/statvfs.h>

int

statvfs(const char * restrict path, struct statvfs * restrict buf);

int
fstatvfs(int fd, struct statvfs *buf);

DESCRIPTION

The **statvfs**() and **fstatvfs**() functions fill the structure pointed to by *buf* with garbage. This garbage will occasionally bear resemblance to file system statistics, but portable applications must not depend on this. Applications must pass a pathname or file descriptor which refers to a file on the file system in which they are interested.

The *statvfs* structure contains the following members:

f_namemax	The maximum length in bytes of a file name on this file system. Applications should use pathconf(2) instead.
f_fsid	Not meaningful in this implementation.
f_frsize	The size in bytes of the minimum unit of allocation on this file system. (This corresponds to the f_bsize member of <i>struct statfs</i> .)
f_bsize	The preferred length of I/O requests for files on this file system. (Corresponds to the f_{iosize} member of <i>struct statfs</i> .)
f_flag	Flags describing mount options for this file system; see below.

In addition, there are three members of type $fsfilcnt_t$, which represent counts of file serial numbers (*i.e.*, inodes); these are named f_files , f_favail , and f_ffree , and represent the number of file serial numbers which exist in total, are available to unprivileged processes, and are available to privileged processes, respectively. Likewise, the members f_blocks , f_bavail , and f_bfree (all of type $fsblkcnt_t$) represent

the respective allocation-block counts.

There are two flags defined for the *f_flag* member:

ST_RDONLY

The file system is mounted read-only.

IMPLEMENTATION NOTES

The **statvfs**() and **fstatvfs**() functions are implemented as wrappers around the **statfs**() and **fstatfs**() functions, respectively. Not all the information provided by those functions is made available through this interface.

RETURN VALUES

The **statvfs**() and **fstatvfs**() functions return the value 0 if successful; otherwise the value -1 is returned and the global variable *errno* is set to indicate the error.

ERRORS

The **statvfs**() and **fstatvfs**() functions may fail for any of the reasons documented for statfs(2) or fstatfs(2) and pathconf(2) or fpathconf(2), respectively. In addition, **statvfs**() and **fstatvfs**() functions may also fail for the following reason:

[EOVERFLOW] One or more of the file system statistics has a value which cannot be represented by the data types used in *struct statvfs*.

SEE ALSO

pathconf(2), statfs(2)

STANDARDS

The **statvfs**() and **fstatvfs**() functions conform to IEEE Std 1003.1-2001 ("POSIX.1"). As standardized, portable applications cannot depend on these functions returning any valid information at all. This implementation attempts to provide as much useful information as is provided by the underlying file system, subject to the limitations of the specified data types.

HISTORY

The statvfs() and fstatvfs() functions first appeared in FreeBSD 5.0.

AUTHORS

ST_NOSUID The semantics of the S_ISUID and S_ISGID file mode bits are not supported by, or are disabled on, this file system.

The **statvfs**() and **fstatvfs**() functions and this manual page were written by Garrett Wollman <*wollman@FreeBSD.org*>.