NAME

```
times - process times
```

LIBRARY

```
Standard C Library (libc, -lc)
```

SYNOPSIS

```
#include <sys/times.h>
clock_t
times(struct tms *tp);
```

DESCRIPTION

This interface is obsoleted by getrusage(2) and gettimeofday(2).

The **times**() function returns the value of time in CLK_TCK's of a second since the system startup time. The current value of CLK_TCK, the frequency of the statistics clock in ticks per second, may be obtained through the sysconf(3) interface.

It also fills in the structure pointed to by tp with time-accounting information.

The tms structure is defined as follows:

```
struct tms {
            clock_t tms_utime;
            clock_t tms_stime;
            clock_t tms_cutime;
            clock_t tms_cstime;
};
```

The elements of this structure are defined as follows:

```
tms_utime The CPU time charged for the execution of user instructions.
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tms_stime The CPU time charged for execution by the system on behalf of the process.

tms_cutime The sum of the tms_utimes and tms_cutimes of the child processes.

tms_cstime The sum of the tms_stimes and tms_cstimes of the child processes.

All times are in CLK_TCK's of a second.

The times of a terminated child process are included in the tms_cutime and tms_cstime elements of the parent when one of the wait(2) functions returns the process ID of the terminated child to the parent. If an error occurs, times() returns the value ($(clock_t)$ -1), and sets errno to indicate the error.

ERRORS

The **times**() function may fail and set the global variable *errno* for any of the errors specified for the library routines getrusage(2) and gettimeofday(2).

SEE ALSO

time(1), getrusage(2), gettimeofday(2), wait(2), sysconf(3), clocks(7)

STANDARDS

The **times**() function conforms to IEEE Std 1003.1-1988 ("POSIX.1").