

**NAME**

tld\_check\_4t - API function

**SYNOPSIS**

```
#include <tld.h>
```

```
int tld_check_4t(const uint32_t * in, size_t inlen, size_t * errpos, const Tld_table * tld);
```

**ARGUMENTS**

const uint32\_t \* in

Array of unicode code points to process. Does not need to be zero terminated.

size\_t inlen    Number of unicode code points.

size\_t \* errpos

Position of offending character is returned here.

const Tld\_table \* tld

A **Tld\_table** data structure representing the restrictions for which the input should be tested.

**DESCRIPTION**

Test each of the code points in *in* for whether or not they are allowed by the data structure in *tld*, return the position of the first character for which this is not the case in *errpos*.

Return value: Returns the **Tld\_rc** value **TLD\_SUCCESS** if all code points are valid or when *tld* is null, **TLD\_INVALID** if a character is not allowed, or additional error codes on general failure conditions.

**REPORTING BUGS**

Report bugs to <help-libidn@gnu.org>.

General guidelines for reporting bugs: <http://www.gnu.org/gethelp/>

GNU Libidn home page: <http://www.gnu.org/software/libidn/>

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**SEE ALSO**

The full documentation for **libidn** is maintained as a Texinfo manual. If the **info** and **libidn** programs are properly installed at your site, the command

**info libidn**

should give you access to the complete manual. As an alternative you may obtain the manual from:

**<http://www.gnu.org/software/libidn/manual/>**