

**NAME**

**ungetwc** - un-get wide character from input stream

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

```
#include <stdio.h>
#include <wchar.h>
```

*wint\_t*

```
ungetwc(wint_t wc, FILE *stream);
```

**DESCRIPTION**

The **ungetwc()** function pushes the wide character *wc* (converted to an *wchar\_t*) back onto the input stream pointed to by *stream*. The pushed-backed wide characters will be returned by subsequent reads on the stream (in reverse order). A successful intervening call, using the same stream, to one of the file positioning functions `fseek(3)`, `fsetpos(3)`, or `rewind(3)` will discard the pushed back wide characters.

One wide character of push-back is guaranteed, but as long as there is sufficient memory, an effectively infinite amount of pushback is allowed.

If a character is successfully pushed-back, the end-of-file indicator for the stream is cleared.

**RETURN VALUES**

The **ungetwc()** function returns the wide character pushed-back after the conversion, or WEOF if the operation fails. If the value of the argument *c* character equals WEOF, the operation will fail and the stream will remain unchanged.

**SEE ALSO**

`fseek(3)`, `getwc(3)`

**STANDARDS**

The **ungetwc()** function conforms to ISO/IEC 9899:1999 ("ISO C99").