

NAME

`unw_get_accessors` -- get pointer to accessor call-backs

SYNOPSIS

```
#include <libunwind.h>
```

```
unw_accessors_t *unw_get_accessors(unw_addr_space_t as);
```

DESCRIPTION

The `unw_get_accessors()` routine returns a pointer to a `unw_accessors_t` structure, which contains the callback routines that were specified when address space `as` was created (see `unw_create_addr_space(3libunwind)`). The returned pointer is guaranteed to remain valid until address space `as` is destroyed by a call to `unw_destroy_addr_space(3libunwind)`.

Note that `unw_get_accessors()` can be used to retrieve the callback routines for the local address space `unw_local_addr_space`.

RETURN VALUE

The `unw_get_accessors()` routine cannot fail and always returns a valid (non-NULL) pointer to an `unw_accessors_t` structure.

THREAD AND SIGNAL SAFETY

The `unw_get_accessors()` routine is thread safe as well as safe to use from a signal handler.

SEE ALSO

`libunwind(3libunwind)`, `unw_create_addr_space(3libunwind)`, `unw_destroy_addr_space(3libunwind)`

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