#include libunwind.h>

#### **NAME**

unw\_init\_local -- initialize cursor for local unwinding

#### **SYNOPSIS**

```
int unw_init_local(unw_cursor_t *c, unw_context_t *ctxt);
int unw init local2(unw cursor t *c, unw context t *ctxt, int flag);
```

### **DESCRIPTION**

The unw\_init\_local() routine initializes the unwind cursor pointed to by c with the machine state in the context structure pointed to by ctxt. As such, the machine state pointed to by ctxt identifies the initial stack frame at which unwinding starts. The machine state is expected to be one provided by a call to unw\_getcontext(); as such, the instruction pointer may point to the instruction after the last instruction of a function, and libunwind will back-up the instruction pointer before beginning a walk up the call stack. The machine state must remain valid for the duration for which the cursor c is in use.

The unw\_init\_local() routine can be used only for unwinding in the address space of the current process (i.e., for local unwinding). For all other cases, unw\_init\_remote() must be used instead. However, unwind performance may be better when using unw\_init\_local(). Also, unw\_init\_local() is available even when UNW\_LOCAL\_ONLY has been defined before including libunwind.h>, whereas unw\_init\_remote() is not.

If the unw\_context\_t is known to be a signal frame (i.e., from the third argument in a sigaction handler on linux), unw\_init\_local2() should be used for correct initialization on some platforms, passing the UNW\_INIT\_SIGNAL\_FRAME flag.

#### **RETURN VALUE**

On successful completion, unw\_init\_local() returns 0. Otherwise the negative value of one of the error codes below is returned.

#### THREAD AND SIGNAL SAFETY

unw init local() is thread safe as well as safe to use from a signal handler.

#### **ERRORS**

UNW EINVAL

unw\_init\_local() was called in a version of libunwind which supports remote unwinding only (this normally happens when calling unw\_init\_local() for a cross-platform version of libunwind).

UNW\_EUNSPEC

An unspecified error occurred.

# UNW\_EBADREG

A register needed by unw\_init\_local() wasn't accessible.

## **SEE ALSO**

libunwind(3libunwind), unw\_init\_remote(3libunwind)

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