

**NAME**

**urio** - USB driver for the Rio MP3 players

**SYNOPSIS**

To compile this driver into the kernel, place the following line in your kernel configuration file:

```
device urio
```

Alternatively, to load the driver as a module at boot time, place the following line in loader.conf(5):

```
urio_load="YES"
```

**DESCRIPTION**

The **urio** driver provides support for Rio MP3 players from Diamond MultiMedia which attaches to the USB port. The **urio** device must be configured in the kernel, along with *usb* and one of the *uhci* or *ohci* controllers.

Subsequently, the */dev/urio0* device can be used by the Rio userland applications.

**HARDWARE**

The following devices are supported by the **urio** driver:

- ◆ Diamond MultiMedia Rio 500
- ◆ Diamond MultiMedia Rio 600
- ◆ Diamond MultiMedia Rio 800

**FILES**

*/dev/urio0* blocking device node

**EXAMPLES**

The following line in the kernel configuration file adds the **urio** driver to the kernel:

```
device urio
```

To download a song over the USB connection into the Rio using the *rio\_add\_song(1)* utility (see the *SEE ALSO* section):

```
rio_add_song /usr/local/MP3/TracyChapman/02-Fast-Car.mp3
```

**SEE ALSO**

*ohci(4)*, *uhci(4)*, *usb(4)*

*The Rio 500 SourceForge Project Web Page, <http://rio500.sourceforge.net/>.*

The Rio500 tools from SourceForge are the actual userland tools used to download, format or rename songs on players. When compiling these tools, the following pre-build configuration command will ensure that *rio\_usb.h* is available in the include path and that the device used is */dev/urio0*:

```
CFLAGS="-I/usr/include/dev/usb" ./configure \  
--with-devicepath='/dev' --with-deviceentry='urio0'
```

## AUTHORS

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