

NAME

vflush - flush vnodes for a mount point

SYNOPSIS

```
#include <sys/param.h>
```

```
#include <sys/vnode.h>
```

int

```
vflush(struct mount *mp, int rootrefs, int flags, struct thread *td);
```

DESCRIPTION

The **vflush**() function removes any vnodes in the vnode table that belong to the given *mount* structure.

Its arguments are:

mp The mount point whose vnodes should be removed.

rootrefs The number of references expected on the root vnode. *vrele*(9) will be invoked on the root vnode *rootrefs* times.

flags The flags indicating how vnodes should be handled.

FORCECLOSE

If set, busy vnodes will be forcibly closed.

SKIPSYSTEM If set, vnodes with the **VV_SYSTEM** flag set will be skipped.

WRITECLOSE If set, only regular files currently opened for writing will be removed.

td The calling thread.

RETURN VALUES

A value of 0 is returned if the flush is successful; otherwise, **EBUSY** will be returned.

SEE ALSO

vgone(9), *vrele*(9)

AUTHORS

This manual page was written by Chad David <*davidc@acns.ab.ca*>.